GeoPDEs

An Octave/Matlab software for research on IGA

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GeoPDEs: a research tool for IGA



3 The implementation of GeoPDEs

- The parameterization: geometry structure
- The quadrature rule: mesh structure
- The discrete space: space structure
- Boundary conditions: the boundary substructures

Some simple examples

- Poisson equation
- Linear elasticity
- Maxwell equations

Motivation

We wanted to share our codes with people interested on IGA.

Starting point: different codes, different problems, different developers.

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The result is GeoPDEs: open and free software for IGA.

The software is implemented in **Octave**, fully compatible with **Matlab**.

- Very clear for teaching purposes.
- Easy to modify and to use for fast prototyping.
- Follows an abstract setting to cover many problems and methods.

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- Easy to modify and to use for **fast prototyping**.
- Follows an abstract setting to cover many problems and methods.

Secondary goal: faster and more efficient implementation.

• Important advances in GeoPDEs 2.0 (last part of the talk).

General description of the software

GeoPDEs consists of a set of interrelated packages for different problems:

- base: the main package, with examples for Laplace problem.
- elasticity: a simple package for linear elasticity problems.
- fluid: Stokes' equations, with different choices for the discrete spaces.
- maxwell: Maxwell equations, generalization of edge finite elements.
- multipatch: extension to multi-patch defined geometries.

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We define IGA in an **abstract way**, to cover as many cases as possible.

• Problem to solve at the continuous level.

Abstract framework

$$a(u,v) = (f,v), \quad \forall v \in V.$$

$$\int_\Omega \operatorname{{f grad}} u \cdot \operatorname{{f grad}} v = \int_\Omega f \, v, \quad orall v \in H^1_0(\Omega).$$

- Problem to solve at the continuous level.
- Parametric domain and parameterization of the physical domain.

Abstract framework

$$\mathbf{F}: \widehat{\Omega} \longrightarrow \Omega \subset \mathbb{R}^d$$
, and \mathbf{F} is known and computable.

$$\widehat{\Omega} = (0,1)^d$$
, and **F** is a NURBS.

- Problem to solve at the continuous level.
- Parametric domain and parameterization of the physical domain.
- **Discrete** problem and **spaces** in the parametric and physical domain.

Abstract framework

$$a(u_h, v_h) = (f, v_h), \quad \forall v_h \in V_h.$$

$$\int_{\Omega} \mathbf{grad} \ u_h \cdot \mathbf{grad} \ v_h = \int_{\Omega} f \ v_h, \quad orall v_h \in V_h.$$

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Abstract framework

 $V_h = \{v_h : \iota(v_h) = \widehat{v}_h \in \widehat{V}_h\}, \text{ where } \iota \text{ is a pull-back depending on } \mathbf{F},$ and $\widehat{V}_h = \operatorname{span}\{\widehat{v}_j\}_{j=1}^{N_h}$ is a finite-dimensional and computable space.

$$V_h = \{v_h : v_h \circ \mathbf{F} = \widehat{v}_h \in \widehat{V}_h\},$$

with $\widehat{V}_h = \operatorname{span}\{R_i\}_{i=1}^{N_h}$ a space of NURBS.

- Problem to solve at the continuous level.
- Parametric domain and parameterization of the physical domain.
- **Discrete** problem and **spaces** in the parametric and physical domain.
- Construct and solve a linear system to find the discrete solution.

Abstract framework

Trial function $u_h = \sum_{i=1}^{N_h} \alpha_i v_i$, and test again every v_j , to get $\sum_{i=1}^{N_h} \alpha_i a(v_i, v_j) = (f, v_j), j = 1, \dots, N_h$, or $\sum_{i=1}^{N_h} A_{ji} \alpha_i = b_j$.

Trial function
$$u_h = \sum_{i=1}^{N_h} \alpha_i R_i$$
, and test functions R_j :

$$\sum_{i=1}^{N_h} \alpha_i \int_{\Omega} \operatorname{grad} R_i \cdot \operatorname{grad} R_j = \int_{\Omega} f R_j, \quad j = 1, \dots, N_h.$$

To numerically compute the integrals, we define a **partition** $\widehat{\Omega} = \bigcup_{k=1}^{N_e} \widehat{K}_k$, and on each "element" \widehat{K}_k a **quadrature rule**: $\{(\widehat{\mathbf{x}}_{\ell,k}, w_{\ell,k})\}_{\ell=1}^{n_k}$. $\int_{\Omega} \phi(\mathbf{x}) = \sum_{k=1}^{N_e} \int_{\widehat{K}_k} \phi(\mathbf{F}(\widehat{\mathbf{x}})) |\det(D\mathbf{F}(\widehat{\mathbf{x}}))|$

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And recall that grad $v_i(\mathbf{F}(\widehat{\mathbf{x}}_{\ell,k})) = D\mathbf{F}^{-T}\widehat{\mathbf{grad}} \, \widehat{v}_i(\widehat{\mathbf{x}}_{\ell,k}).$

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Summarizing, what we need is

- A partition of $\widehat{\Omega}$ and a **quadrature rule** (nodes and weights).
- The evaluation of **F** and the Jacobian **DF** at the quadrature points.
- Value of the **shape functions** at the "mapped" quadrature points.
- A routine to put everything together and compute the matrices.

GeoPDEs has been implemented following the abstract framework. The code is based on **three** main **structures**:

- Geometry: the parameterization F and its derivatives.
- Mesh: the partition of the domain and the quadrature rule.
- **Space**: the **shape functions** of the discrete space V_h .

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- Mesh: the partition of the domain and the quadrature rule.
- **Space**: the **shape functions** of the discrete space V_h .

Everything is **precomputed** (v.1). Easy to understand and to debug. As a consequence, the computation of the matrices is very **clear**. The structures can be used in **different applications** with minor changes.

The parameterization: geometry structure

Computation of the parameterization F and its derivatives.

- map: function handle to compute **F** at given points in $\widehat{\Omega}$.
- map_der: function handle to compute DF, the derivatives of F.

The fields contain the handles to evaluate \mathbf{F} , not the values of \mathbf{F} .

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For NURBS and B-splines, we make use of the NURBS toolbox.

- Based on standard NURBS algorithms (see, e.g., the NURBS book).
- Useful for simple geometry manipulation (revolution, extrusion,...)
- It is also used in GeoPDEs for **function evaluation**.

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- Useful for simple geometry manipulation (revolution, extrusion,...)
- It is also used in GeoPDEs for function evaluation.

The computation of the geometry is separated from the shape functions.

- Necessary for **non-isoparametric** discretizations.
- Geometry evaluations can be made in the coarsest given geometry.

The quadrature rule: mesh structure

Contains information on the partition of the domain, $\widehat{\Omega} = \bigcup_{k=1}^{N_e} \widehat{\mathcal{K}}_k$, and the quadrature rule $\{(\widehat{\mathbf{x}}_{\ell,k}, w_{\ell,k})\}_{\ell=1}^{n_k}$.

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Remember the expression for the entries of the stiffness matrix

 $A_{ij} \simeq \sum_{k=1}^{N_e} \sum_{\ell=1}^{n_k} w_{\ell,k} \operatorname{grad} v_j(\mathsf{F}(\widehat{\mathsf{x}}_{\ell,k})) \cdot \operatorname{grad} v_i(\mathsf{F}(\widehat{\mathsf{x}}_{\ell,k})) |\det(D\mathsf{F}(\widehat{\mathsf{x}}_{\ell,k}))|$

- nel: N_e, number of elements of the partition.
- **nqn**: n_k , number of quadrature nodes per element.
- quad_nodes: $\widehat{\mathbf{x}}_{\ell,k}$, quadrature nodes in $\widehat{\Omega}$.
- quad_weights: $w_{\ell,k}$, quadrature weights.

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- quad_nodes: $\widehat{\mathbf{x}}_{\ell,k}$, quadrature nodes in $\widehat{\Omega}$.
- quad_weights: $w_{\ell,k}$, quadrature weights.
- **geo_map**: $\mathbf{x}_{\ell,k} = \mathbf{F}(\widehat{\mathbf{x}}_{\ell,k})$, quadrature nodes in Ω .
- geo_map_jac: $DF(\hat{\mathbf{x}}_{\ell,k})$, Jacobian matrix evaluated at quad_nodes.
- **jacdet**: $|\det(DF(\widehat{\mathbf{x}}_{\ell,k}))|$, absolute value of the Jacobian.

The discrete space: space structure

Information on the basis functions of the discrete space

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- nsh: number of non-vanishing functions in each "element".
- connectivity (IEN): global indices of non-vanishing basis functions.

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and their values at the quadrature points.

- **ndof**: N_h , total number of degrees of freedom.
- nsh: number of non-vanishing functions in each "element".
- connectivity (IEN): global indices of non-vanishing basis functions.
- shape_functions: v_i(x_{ℓ,k}), shape functions evaluated at the quadrature points.
- shape_function_gradients: grad v_i(x_{l,k}), gradients of the shape functions evaluated at the quadrature points.

For NURBS and splines, they are computed with the NURBS toolbox.

Other fields may be necessary (curl, divergence, Laplacian...)

geometry = geo_load ('ring_refined .mat');

```
knots = geometry.nurbs.knots;
```

• Create the **geometry** structure, from a NURBS toolbox file.

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- Create the geometry structure, from a NURBS toolbox file.
- Create the **mesh** structure in the parametric domain.
- Map the mesh structure to the physical domain, using geometry.

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space = sp_nurbs_2d (geometry.nurbs, msh);
[x, y] = deal (msh.geo_map(1,:,:), msh.geo_map(2,:,:));
mat = op_gradu_gradv (space, msh);
rhs = op_f_v (space, msh, rhs_fun(x, y));
```

- Create the geometry structure, from a NURBS toolbox file.
- Create the mesh structure in the parametric domain.
- Map the mesh structure to the physical domain, using geometry.
- Construct the space structure (the knots are stored in geometry).
- Build the matrix and right-hand side.

Remember the expression for the entries of the stiffness matrix $A_{ij} \simeq \sum_{k=1}^{N_e} \sum_{\ell=1}^{n_k} w_{\ell,k} \operatorname{grad} v_j(\mathbf{F}(\mathbf{x}_{\ell,k})) \cdot \operatorname{grad} v_i(\mathbf{F}(\widehat{\mathbf{x}}_{\ell,k})) |\det(D\mathbf{F}(\widehat{\mathbf{x}}_{\ell,k}))|$

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Let me show an example.

```
Remember the expression for the entries of the stiffness matrix
A_{ii} \simeq \sum_{k=1}^{N_e} \sum_{\ell=1}^{n_k} w_{\ell,k} \operatorname{grad} v_i(\mathsf{F}(\mathsf{x}_{\ell,k})) \cdot \operatorname{grad} v_i(\mathsf{F}(\widehat{\mathsf{x}}_{\ell,k})) |\det(D\mathsf{F}(\widehat{\mathsf{x}}_{\ell,k}))|
function mat = op_gradu_gradv (space, msh)
for iel = 1:msh.nel
   mat_loc = zeros (space.nsh(iel), space.nsh(iel));
   for idof = 1:space.nsh(iel)
     ishp = space.shape_function_gradients(:,:,idof,iel);
     for jdof = 1:space.nsh(iel)
        jshp = space.shape_function_gradients(:,:,jdof,iel);
        for inode = 1:msh.ngn
           mat_loc(idof,jdof) += ishp(:,inode).*jshp(:,inode) *
            msh.jacdet(inode,iel) * msh.quad_weights(inode,iel);
        endfor %inode
     endfor %idof
   endfor %idof
  mat(space.connect(:,iel), space.connect(:,iel)) += mat_loc;
endfor %iel
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- Everything is precomputed (v.1) in the previous structures.
- To construct the matrices, it is enough to correctly gather the information.
- The computation of the matrices is **simple**, and identical to FEM.

Actually, the efficient Matlab implementation is quite different.

For NURBS, we can also take advantage of the tensor product structure.

The structures **mesh** and **space** are completed with the field **boundary**. These are mesh and space **substructures** of dimension N - 1.



The structures **mesh** and **space** are completed with the field **boundary**. These are mesh and space **substructures** of dimension N - 1. The boundary structures have some particularities:

- **jacdet** contains the area element of the boundary parameterization.
- The space structure uses a local numbering for each boundary.
- A new field, dofs, is added to recover the global numbering.



For **Neumann** conditions, $\frac{\partial u}{\partial n} = g$ on Γ_N , we must compute $\int_{\Gamma_N} gv_j$.

- The integral is computed in the same manner as for bulk forces.
- It is assembled into the global r.h.s. using the field **dofs**.

```
 \begin{array}{l} x = msh. \, boundary. \, geo\_map \left(1 , : , : \right); \\ y = msh. \, boundary. \, geo\_map \left(2 , : , : \right); \\ rhs\_bnd = op\_f\_v \left( \, space. \, boundary\, , msh. \, boundary\, , g \left(x , y \right) \right); \\ rhs \left( \, space. \, boundary\, . \, dofs \right) \; += \; rhs\_bnd; \\ \end{array}
```

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```
 \begin{array}{l} x = msh.boundary.geo_map(1,:,:); \\ y = msh.boundary.geo_map(2,:,:); \\ rhs_bnd = op_f_v(space.boundary,msh.boundary,g(x,y)); \\ rhs(space.boundary.dofs) += rhs_bnd; \end{array}
```

For **Dirichlet** conditions, u = h on Γ_D , we must assign the d.o.f. in **boundary.dofs**.

- The needed information should already be in the **boundary** structures.
- As an example we have included the least squares best fit, i.e.

$$\int_{\Gamma_D} uv = \int_{\Gamma_D} hv \quad \forall v.$$

We have computed all the **structures** and the **linear system**.

```
geometry = geo_load('ring_refined.mat');
knots = geometry.nurbs.knots;
[qn, qw] = msh_set_quad_nodes(knots,msh_gauss_nodes(ngauss));
msh = msh_2d (knots, qn, qw, geometry);
space = sp_nurbs_2d (geometry.nurbs, msh);
[x, y] = deal (msh.geo_map(1,:,:), msh.geo_map(2,:,:));
mat = op_gradu_gradv (space, msh);
rhs = op_f_v (space, msh, rhs_fun(x, y));
```

Apply **boundary conditions** and **solve** the linear system.

```
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space = sp_nurbs_2d (geometry.nurbs, msh);
[x, y] = deal (msh.geo_map(1,:,:), msh.geo_map(2,:,:));
mat = op_gradu_gradv (space, msh);
rhs = op_f_v (space, msh, rhs_fun(x, y));
drchlt_dofs = unique ([space.boundary(:).dofs]);
int_dofs = setdiff (1: space. ndof, drchlt_dofs);
u(drchlt_dofs) = 0;
u(int_dofs) = mat(int_dofs, int_dofs) \ rhs(int_dofs);
```

We end up with some **postprocessing**.

```
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space = sp_nurbs_2d (geometry.nurbs, msh);
[x, y] = deal (msh.geo_map(1,:,:), msh.geo_map(2,:,:));
mat = op_gradu_gradv (space, msh);
rhs = op_f_v (space, msh, rhs_fun(x, y));
drchlt_dofs = unique ([space.boundary(:).dofs]);
int_dofs = setdiff (1: space.ndof, drchlt_dofs);
u(drchlt_dofs) = 0;
u(int_dofs) = mat(int_dofs, int_dofs) \ rhs(int_dofs);
sp_to_vtk (u, space, geometry, [20 20], filename, 'u');
err = sp_12_error (space, msh, u, exact_solution(x, y));
```

And the final result is something like this.



And the final result is something like this.



The package contains **several** simple **examples**:

h-,p-,k-refinement, 2D and 3D, B-splines and NURBS...

The structures can be easily extended to solve more complex problems.

Linear elasticity problems: the elasticity package

Let us see how to solve the following linear elasticity problem:

Find $\mathbf{u} \in V = (H^1_{0,\Gamma_D}(\Omega))^3$ such that

$$\int_{\Omega} \left(2\mu \, \varepsilon(\mathbf{u}) : \varepsilon(\mathbf{v}) + \lambda \operatorname{div}(\mathbf{u}) \operatorname{div}(\mathbf{v}) \right) = \int_{\Omega} \mathbf{f} \cdot \mathbf{v} + \int_{\Gamma_{N}} \mathbf{g} \cdot \mathbf{v} \quad \forall \mathbf{v} \in V,$$

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- The geometry and mesh are described as in the previous example.
- The basis functions in the space structure are now vector-valued.
- A specific **operator** for this problem must be defined.
- Imposing the boundary conditions is similar to the previous problem.

•

Definition of the vectorial space

We first define one space structure for each component.

From these we define the vector-valued **space** structure for our problem.

```
spx = spy = spz = sp_nurbs_3d (geometry,msh);
space = sp_vector_3d (spx, spy, spz,msh);
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This command computes the new vector-valued **space** and the numbering.

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```

This command computes the new vector-valued **space** and the numbering.



The horseshoe is a courtesy of T.J.R. Hughes' and his group

An example in electromagnetism:

- Metallic WR-2300 waveguide with a mechanical deformation.
- \bullet Consider only the TE_{10} mode at \simeq 0.35 GHz.
- Compute relative amplitudes of the transmitted and reflected waves.



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Time-harmonic Maxwell equations in the interior of the waveguide. Forward (known) and reverse (unknown) traveling waves at Γ_i .

Forward (unknown) traveling wave at Γ_o .

Perfect electrical conductor $({f E} imes {f n} = {f 0})$ on the other boundaries.

R. Vázquez (IMATI-CNR Italy)

GeoPDEs: a research tool for IGA

Find
$$\mathbf{E} \in \mathbf{H}_{0,\Gamma_{D}}(\operatorname{curl};\Omega)$$
, and $\alpha_{i}^{r}, \alpha_{o}^{f} \in \mathbb{C}$ such that

$$\int_{\Omega}(\frac{1}{\mu}\operatorname{curl} \mathbf{E} \cdot \operatorname{curl} \overline{\mathbf{G}} - \omega^{2}\varepsilon \mathbf{E} \cdot \overline{\mathbf{G}}) + i\omega(\alpha_{i}^{r}\int_{\Gamma_{i}}\mathbf{H}_{\tau}^{10} \cdot \overline{\mathbf{G}}_{\tau} + \alpha_{o}^{f}\int_{\Gamma_{o}}\mathbf{H}_{\tau}^{10} \cdot \overline{\mathbf{G}}_{\tau}) = i\omega\alpha_{i}^{f}\int_{\Gamma_{i}}\mathbf{H}_{\tau}^{10} \cdot \overline{\mathbf{G}}_{\tau},$$

$$i\omega(\int_{\Gamma_{i}}\mathbf{E}_{\tau} \cdot \mathbf{H}_{\tau}^{10} - \alpha_{i}^{r}\int_{\Gamma_{i}}\mathbf{E}_{\tau}^{10} \cdot \mathbf{H}_{\tau}^{10}) = i\omega\alpha_{i}^{f}\int_{\Gamma_{i}}\mathbf{E}_{\tau}^{10} \cdot \mathbf{H}_{\tau}^{10},$$

$$i\omega(\int_{\Gamma_{o}}\mathbf{E}_{\tau} \cdot \mathbf{H}_{\tau}^{10} - \alpha_{o}^{f}\int_{\Gamma_{o}}\mathbf{E}_{\tau}^{10} \cdot \mathbf{H}_{\tau}^{10}) = 0.$$

The geometry and mesh are described as in the previous examples.
We need an operator to compute the curl-curl matrix.

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- Vector-valued **space** with a curl-conserving transform.

The shape functions are given by $\mathbf{E} \circ \mathbf{F} = D\mathbf{F}^{-\top} \widehat{\mathbf{E}}$.

And
$$(\operatorname{curl} \mathbf{E}) \circ \mathbf{F} = \frac{1}{\det(D\mathbf{F})} D\mathbf{F}(\widehat{\operatorname{curl}} \, \widehat{\mathbf{E}}).$$

Find
$$\mathbf{E} \in \mathbf{H}_{0,\Gamma_{D}}(\mathbf{curl};\Omega)$$
, and $\alpha_{i}^{r}, \alpha_{o}^{f} \in \mathbb{C}$ such that

$$\int_{\Omega}(\frac{1}{\mu}\mathbf{curl}\,\mathbf{E}\cdot\mathbf{curl}\,\overline{\mathbf{G}} - \omega^{2}\varepsilon\mathbf{E}\cdot\overline{\mathbf{G}}) + i\omega(\alpha_{i}^{r}\int_{\Gamma_{i}}\mathbf{H}_{\tau}^{10}\cdot\overline{\mathbf{G}}_{\tau} + \alpha_{o}^{f}\int_{\Gamma_{o}}\mathbf{H}_{\tau}^{10}\cdot\overline{\mathbf{G}}_{\tau}) = i\omega\alpha_{i}^{f}\int_{\Gamma_{i}}\mathbf{H}_{\tau}^{10}\cdot\overline{\mathbf{G}}_{\tau}, \\
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i\omega(\int_{\Gamma_{o}}\mathbf{E}_{\tau}\cdot\mathbf{H}_{\tau}^{10} - \alpha_{o}^{f}\int_{\Gamma_{o}}\mathbf{E}_{\tau}^{10}\cdot\mathbf{H}_{\tau}^{10}) = 0.$$

- The **geometry** and **mesh** are described as in the previous examples.
- We need an operator to compute the curl-curl matrix.
- Vector-valued **space** with a curl-conserving transform.
- For the boundaries, we only store the tangential components.
- Operators to compute the integrals on the boundary are also needed.



IGA school, Cetraro, 2012 20 / 22

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- Clear but **slow** computation of the matrices.

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```
for iel = 1:msh.nel_dir(1)
    msh_col = msh_evaluate_col (msh, iel);
    sp_col = sp_evaluate_col (space, msh_col);
    A = A + op_gradu_gradv (sp_col, msh_col);
end
```

The "column" structures contain the same fields we have seen before.

R. Vázquez (IMATI-CNR Italy)

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Software download and information

http://geopdes.sourceforge.net

Thanks for your attention!

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